



• **DESIGN-A-GAME!** •

Develop a board game that uses the following skills:

Write your game objectives, rules, and directions in complete sentences. Sequence and number the directions. If you wish, add art or graphics to make your game more attractive and appealing.

Check to be sure you include:

- The name and directions for your game
- A game board
- Choice or consequence cards
- Game pieces
- Dice or a spinner

Develop criteria to evaluate the effectiveness of your game. Some criteria are listed below:

- Clarity of directions**
- Integration of skills**
- Quality and depth of content**
- Appeal**
